

PATHFINDER

INITIATIVE TRACKER

INITIATIVE

MONSTER/NPC

HIT POINTS

1		
2		
3		
4		
5		
6		
7		
8		

SPECIAL NOTES

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SPECIAL NOTES

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SPECIAL MONSTER/NPC

INITIATIVE

AC		T		FF	
HP	DAMAGE				
TOTAL					

SPEED	FT.	SQ.	FT.	SQ.
BASE SPEED		WITH ARMOR		TEMP MODIFIERS
PERCEPTION				
SENSE MOTIVE				

SAVING THROWS	MODIFIERS			
FORT				
REF				
WILL				
SPELL RESISTANCE			DR	
CMB		TOTAL		MODIFIERS
CMD		TOTAL		

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