

ORACLE ABILITIES

MYSTERY

ORACLE'S CURSE

5TH LEVEL:

10TH LEVEL:

15TH LEVEL:

BONUS SPELLS

AT THE LEVELS INDICATED BELOW, ADD THE FOLLOWING SPELLS TO YOUR LIST OF SPELLS KNOWN. THESE SPELLS MAY NOT BE EXCHANGED AT HIGHER LEVELS.

LEVEL BONUS MYSTERY SPELL

2	
4	
6	
8	
10	
12	
14	
16	
18	

REVELATION

REVELATION

REVELATION

REVELATION

REVELATION

REVELATION

REVELATION

REVELATION

FINAL REVELATION

ORACLE SPELLS KNOWN

CASTER LEVEL AND RANGES

CASTER LEVEL
 SHORT RANGE 25 FT + 5 FT/2 LVLS
 MEDIUM RANGE 100 FT + 10 FT LVL
 LONG RANGE 400 FT + 40 FT LVL

0 LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS

1ST LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

METAMAGIC FEATS

FEAT NAME
 LEVEL ADJUSTMENT

POTIONS/SCROLLS/WANDS

CONCENTRATION

CASTER LEVEL + CHARISMA MODIFIER + MISC. MODIFIER = TOTAL BONUS

2ND LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

3RD LEVEL SPELLS

3RD LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

4TH LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

5TH LEVEL SPELLS

5TH LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

6TH LEVEL SPELLS

6TH LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

7TH LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

8TH LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

9TH LEVEL SPELLS

9TH LEVEL SPELLS

SPELL SAVE DC
 MODIFIERS
 SPELLS PER DAY
 BONUS SPELLS

SPELLS USED

MYSTERY SPELL

